Connor Downs Academy

Connor Downs Academy EYFS Home Learning Challenge



 <u>CBeebies</u>. <u>The attached guide will help you to support your child's learning whilst watching an episode of Numberblocks at home.</u> <u>Create visualisations of teen numbers using natural objects and resources. For example, when thinking about 12, you could use a stick to represent the two additional 'ones' added. 12 = 10 + 2.</u> you try and write a short sentence or a story about your child by helping them to formulate a simple sentence and then encouraging them to sound out the words that they will need to write. For example: My favourite character is Goldilocks. my (tricky word) f-ai-v-r-i-t (favourite) c-ar-i-c-t-er (character) i-s (is) g-oa-I-d-ee-I-o-x (Goldilocks). 		Ŭ	accidemy trust	
Focus: Numbers 11-15Please Upload to TapestryPlease Upload to TapestryWatch a Numberblocks clip each day. You can assess these clips through either the BBC or CBeebles.Choose your favourite fairy tale character and create a picture, collage or model of them. Can you try and write a short sentence or a story about your chosen character?Can you use a range of resources to create a scene or setting from your favourite fairy tale or nursery rhyme? If you can't choose a favourite fairy tale, you could create a small world scene or setting linked to a story of your own interest.The attached guide will help you to support your child's learning whilst watching an episode of Numberblocks at home.You could support your child by helping them to formulate a simple sentence and then encouraging them to sound out the words that they will need to write. For example:You could support your child by helping them to formulate a simple sentence is Goldilocks.Can you use a range of resources to create a scene or setting from your favourite fairy tale or nursery rhyme? If you can't choose a favourite fairy tale, you could create a small world scene or setting linked to a story of your own interest.Create visualisations of teen numbers using natured objects and resources. For example, when thinking about 12, you could use a stick to represent the 'tens' and 2 apples to represent the two additional 'ones' added. 12 = 10 + 2.My favourite character is Goldilocks.My favourite) c-ar-i-c-t-er (character) i-s (is) g-oa-1-d-ee-I-o-x (Goldilocks).Can you use a range of resources to create a scene or setting from your favourite fairy tale or nursery rhyme? If you can't choose a favourite fairy tale, you could support your child by helping them to formulate a simple sen			Theme: Once Upon a Time	
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Starting from 0, practise counting up to 20 and beyond 20. This could be done through playing hide and seek, singing number songs, chanting and board games. Remember to ensure that your child is pronouncing all of the number names correctly, particularly the teen numbers. Practise writing the digits 0 – 9. Please support your child in forming these correctly by modelling the digits as needed. If you can do this, can you write the numbers 10 – 20 independently?	 assess these clips through either the <u>BBC</u> or <u>CBeebles</u>. The attached guide will help you to support your child's learning whilst watching an episode of Numberblocks at home. Create visualisations of teen numbers using natural objects and resources. For example, when thinking about 12, you could use a stick to represent the 'tens' and 2 apples to represent the two additional 'ones' added. 12 = 10 + 2. Starting from 0, practise counting up to 20 and beyond 20. This could be done through playing hide and seek, singing number songs, chanting and board games. Remember to ensure that your child is pronouncing all of the number names correctly, particularly the teen numbers. Practise writing the digits 0 – 9. Please support your child in forming these correctly by modelling the digits as needed. If you can do this, can you write 	create a picture, collage or model of them. Can you try and write a short sentence or a story about your chosen character? You could support your child by helping them to formulate a simple sentence and then encouraging them to sound out the words that they will need to write. For example: My favourite character is Goldilocks. my (tricky word) f-ai-v-r-i-t (favourite) c-ar-i-c-t-er (character) i-s (is) g-oa-I-d-ee-I-o-x (Goldilocks). my faivrit caricter is goaldeelox Please remember to allow your child to write their	scene or setting from your favourite fairy tale or nursery rhyme? If you can't choose a favourite fairy tale, you could create a small world scene or setting linked to a story of your own interest. You could support your child by encouraging them to discuss their ideas	

Practise subitising (recognising amounts) by listening to <u>The Subitising Song</u> and playing <u>this</u> <u>subitising game</u> . You could also practise subitising	Task C – Playful Learning Challenge Please Upload to Tapestry	<mark>Task D – Magic Potion Challenge</mark> Please Upload to Tapestry
by reading a dice when playing board games, playing with cards, or even by recognising how many items of food are on your plate.	Play is the key to learning, both at school and at home. Through their playful learning, your child will continue to develop key skills such as inquiry, expression, experimentation and teamwork. Take this opportunity to play alongside your child and see where their imagination can take you!	With an adult, can you combine a range of ingredients to create your own magical potion? Once you have created your potion, you could share a video on Tapestry, explaining what your potion does, which ingredients you chose and how you made it.
	You could support your child by allow them to lead the play, and by responding to their ideas and instructions. You could use 'I wonder how/what/when/where/why?' questions to help deepen your child's thinking. Please feel free to use Tapestry to share as many examples of your child's playful learning as you wish.	You could support your child by modelling mathematical vocabulary, such as: solid, liquid, full, half, empty, measure, compare, volume, capacity. You could also encourage them to create a range of magical potions, each with a different purpose or power. For example, a pineapple flavoured potion that makes you rich and a clear potion that turns you invisible.